

DENISON UNIVERSITY
INTRAMURAL CO-ED 3on3 BASKETBALL LEAGUE 2008
GENERAL LEAGUE INFORMATION

There are 6 teams competing in the league. Games will be played in the Rec Gym on Mondays and Wednesdays. Teams will play 2 opponents each date, the format being a round robin tournament with the top 4 teams advancing to the playoffs. **Please be on time.** Failure to show up for your games in 2 nights of play will result in disqualification from the league. NOTE: if both teams are present, second games may start early.

Captains: It is up to captains to enforce all rules are posted [on-line](#), are published in this document, and will be available at the games. Failure to comply with the below will result in immediate ejection from the game and may result in ejection from the league.

- All players will be required to sign a waiver to participate and it is the co-captains' responsibility to make sure your team members have signed the waiver before they play. Waivers may be obtained from the event coordinator on the field. IT WILL BE UP TO THE CO-CAPTAINS TO MAKE SURE YOUR TEAM MEMBERS SIGN A WAIVER FOR **EACH** SPORT LEAGUE!
- We expect co-captains to set the tone of respect and sportsmanship for your team. Poor sportsmanship, vulgarity or threatening remarks by team members or your fans directed at someone or other teams will not be tolerated and will be grounds for expulsion from the event or league.
- IN-SEASON VARSITY ATHLETES (current spring sports) ARE NOT ELIGIBLE to participate in intramurals: baseball, softball, track and field, lacrosse, and golf.
- Only one varsity basketball athlete (male or female) allowed on the court at one time.

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DENISON UNIVERSITY
INTRAMURAL CO-ED 3on3 BASKETBALL LEAGUE 2008
OFFICIAL RULES AND REGULATIONS

IM Code of Conduct

- a) Understand, appreciate and abide by the rules of the game.
- b) Respect the integrity and judgement of game officials and the intramural staff.
- c) Be responsible for your actions and maintain self-control.
- d) Do not taunt or bait opponents and refrain from using foul or abusive language.

Note that any Intramural participant or team not following the Intramural Code of Conduct is grounds for dismissal from a game or the league.

The Players

- a) In-season varsity athletes (spring sports) are not eligible to participate in intramurals. These sports include: Men's and Women's Lacrosse, Men's and Women's Tennis, Men's and Women's Outdoor Track and Field, Baseball, Softball, and Golf.
- b) Each team shall consist of three players. There must be at least one male and one female playing on each team. No player shall wear dangerous equipment including casts or hard material such as a watch.
- c) Unsportsmanlike conduct or rough play will not be tolerated, resulting in the dismissal from a game at the discretion of the referee and may result in suspension from intramural activities. Any inappropriate language and/or gestures toward the referee of the match will result in immediate dismissal from the game. The Intramural Coordinator will attend all matches and all disputes should be registered with him or her. All disputes will then be directed to the Intramural Council for review.

The Game

- a) The winner of a coin toss shall win possession of the ball at the beginning of the match.
- b) Each match is scheduled for a maximum of twenty-five minutes.
- c) Each team must arrive at the scheduled time. If a team is over ten minutes late, they will forfeit the match. After two forfeits during the season, the team must forfeit the remainder of the season.
- d) There are two allotted forty-five second timeouts, which will stop play but not the game clock, except in the last three minutes. The exceptions to this rule are as designated by the IM Coordinator, or in the case of an injury.
- e) A match is won by the first team to score thirty-two points or the leading team after twenty-five minutes.
- f) Each shot within the three point arch is worth two points; all shots outside the three point arch are worth three points.
- g) The ball will change possession after all made baskets.
- h) The ball will be taken back beyond the three-point arch to change possession instead of running a full court game. Failure to take the ball back will result in the loss of possession and the loss of any points resulting from that possession.
- i) The ball must be passed and checked in by an opposing player before it is put into play.

Rule 3: Playing Regulations

- a) If a player is fouled in the act of shooting and makes the basket, it will count and the player will get 1 free throw. If a player is fouled in the act of shooting and misses the basket, it will result in the player receiving the amount of free throws corresponding to the value of the shot that was missed.
- b) After a seventh team foul, the same rules will apply if it is a shooting foul. If it is not a shooting foul, it will result in that team shooting a one for one free throw, and if made, will result in a second free throw opportunity.
- c) If there is a flagrant foul, the player fouled will shoot two free throws and retain possession of the ball.
- d) A player cannot foul out of the game.
- e) All jump balls go to the defensive team at the time.

[Go to Teams and Co-Captains](#)

[Go to Game Schedules, Results and Standings](#)

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 TEAMS AND CO-CAPTAINS

IM Coordinators: Mike Hourigan: John Lanctot: Phil Madden: 513-470-1503

Intramural Co-ed 3on3 Basketball League			
No.	Team Name	Co-Captain	Co-Captain
1	The Heartbreakers	Tyler Freriks	Jeremy Stuhlfauth
2	Chops	Kyler Queen	Tara Waldier
3	We got Nothin	Ryan Heck	Kelly Woodruff
4	Caribou Lou	Erik Huss	Lou Rohlfing
5	Sig Ep	Mike Shea	Phil Madden
6	Caribou Lou 2	Mike McNitt	Ryan Brady

[Go to Game Schedules, Results and Standings](#)

DENISON UNIVERSITY

INTRAMURAL CO-ED 3on3 BASKETBALL LEAGUE 2008 GAME SCHEDULES, RESULTS AND STANDINGS

Monday, April 14th		
Venue	Teams	Time/Results
Rec Gym H1a	The Heartbreakers <i>d.</i> Caribou Lou 2	32-9
Rec Gym H1b	Sig Ep <i>d.</i> Chops	33-7
Rec Gym H2a	Caribou Lou <i>d.</i> We Got Nothin	33-28
Rec Gym H1a	Sig Ep <i>d.</i> The Heartbreakers	34-31
Rec Gym H1b	Caribou Lou <i>d.</i> Caribou Lou 2	32-16
Rec Gym H2a	We Got Nothin <i>d.</i> Chops	33-16

Wednesday, April 16th		
Venue	Teams	Time/Results
Rec Gym H1a	The Heartbreakers <i>d.</i> Caribou Lou	32-24
Rec Gym H1b	Sig Ep <i>d.</i> We Got Nothin	32-30
Rec Gym H2a	Caribou Lou 2 <i>d.</i> Chops	33-31
Rec Gym H1a	The Heartbreakers <i>d.</i> We Got Nothin	32-28
Rec Gym H1b	Caribou Lou <i>d.</i> Chops	33-25
Rec Gym H2a	Sig Ep <i>d.</i> Caribou Lou 2	33-31

Monday, April 21st		
Venue	Teams	Time/Results
Rec Gym H1a	The Heartbreakers <i>d.</i> Chops	32-16
Rec Gym H1b	We Got Nothin <i>d.</i> Caribou Lou 2	34-27
Rec Gym H2a	Caribou Lou <i>d.</i> Sig Ep	32-17

Co-ed 3on3 Basketball League	
Regular Play Standings	
Sig Ep	4-1
The Heartbreakers	4-1
Caribou Lou	4-1
We Got Nothin	2-3
Caribou Lou 2	1-4
Chops	0-5
<i>forfeits (2 nights of play = forfeited from league):</i>	

Co-ed 3on3 Basketball League	
Tournament Seeds	
Seed 1	The Heartbreakers
Seed 2	Caribou Lou
Seed 3	Sig Ep
Seed 4	We Got Nothin

Wednesday, April 23rd - Playoffs		
Venue	Teams	Time/Results
Rec Gym H1a	We Got Nothin (4) <i>d.</i> The Heartbreakers (1)	32-28
Rec Gym H1b	Caribou Lou (2) <i>v.</i> Sig Ep (3)	33-21
Championship Game		
Venue	Teams	Time/Results
Rec Gym H2a	Caribou Lou (2) <i>d.</i> We Got Nothin (4)	33-28

2008 Co-ed 3on3 Basketball League Champion
"Caribou Lou"
click for picture
2008 Co-ed 3on3 Basketball League Runner-up
"We Got Nothin"