

DENISON UNIVERSITY
INTRAMURAL WOMEN'S
5ON5 BASKETBALL LEAGUE 2008
GENERAL LEAGUE INFORMATION

Five teams are competing in the Women's 5on5 Basketball League. There will be 1 division; the top 4 teams will advance to the playoffs. Regular play games will be held in the Rec Gym on Monday's and the championship game will be held in the varsity gym (Livingston).

It is up to co-captains to enforce all rules. Game rules are posted [on-line](#) as well as published in this document, and will be available at the games. Failure to comply with the below will result in immediate ejection from the game and may result in ejection from the league.

- All players will be required to sign a waiver to participate and it is the co-captains' responsibility to make sure their team members have signed the waiver before they play. Waivers may be obtained from the event coordinator at the gym. **IT WILL BE UP TO THE CO-CAPTAINS TO MAKE SURE YOUR TEAM MEMBERS SIGN!**
- **We expect co-captains to set the tone of respect and sportsmanship for their teams.** Poor Sportsmanship, vulgarity or threatening remarks by team members or your fans directed at someone or other teams will not be tolerated and will be grounds for expulsion from the event or league.
- IN-SEASON VARSITY ATHLETES (current winter and spring sports) ARE NOT ELIGIBLE to participate in intramurals: baseball, basketball, golf, track and field, lacrosse, swimming and diving, and tennis.

[Go to Rules and Regulations](#)

[Go to Teams and Captains](#)

[Go to Game Schedules, Results and Standings](#)

DENISON UNIVERSITY
INTRAMURAL WOMEN'S
5ON5 BASKETBALL LEAGUE 2008
OFFICIAL RULES AND REGULATIONS

IM Code of Conduct

- a) Understand, appreciate and abide by the rules of the game.
- b) Respect the integrity and judgement of game officials and the intramural staff.
- c) Be responsible for your actions and maintain self-control.
- d) Do not taunt or bait opponents and refrain from using foul or abusive language.

Note that any Intramural participant or team not following the Intramural Code of Conduct is grounds for dismissal from a game or the league.

The Players

- a) In-season varsity athletes (both winter and spring sports) are not eligible to participate in intramurals. These sports include: basketball, swimming and diving, indoor and outdoor track and field, lacrosse, tennis, baseball, and golf.
- b) Each team shall consist of five male players. No player shall wear dangerous equipment including casts or hard material such as a watch.
- c) Unsportsmanlike conduct or rough play will not be tolerated, resulting in the dismissal from a game at the discretion of the referee and may result in suspension from intramural activities. Any inappropriate language and/or gestures toward the referee of the match will result in immediate dismissal from the game. The Intramural Coordinator will attend all matches and all disputes should be registered with him or her. All disputes will then be directed to the Intramural Council for review.

The Game

- a) The start of the game will be determined by a jump ball. No jump balls shall be administered after the start of the game. In the remainder of the jump ball situations, teams shall alternate throw-ins.
- b) Each game is scheduled for two twenty-minute halves. The clock shall stop only for an injury, delay, charged time-out, or at the discretion of the IM Coordinator.
- c) Each team must arrive at the scheduled time. If a team is over five minutes late, they will forfeit the match. After two forfeits during the season, the team must forfeit the remainder of the season.
- d) There are four allotted forty-five second timeouts, two per half. In the case of an overtime contest, there will be an additional one timeout allotted per team. An excess timeout will be granted at the expense of a technical foul.
- e) The clock shall stop for the administration of all free throws that occur in the last thirty seconds of the first half and last two minutes of the second half. The clock shall also stop when an official's whistle is blown to stop play in the final two minutes of the game.
- f) If the clock is stopped, it shall restart when a) the ball touches a player on the court on the throw-in, b) the ball touches a player on the court following a missed free throw, or c) an official orders a time restart.
- g) A field goal is two or three points (if the shot is taken from behind the three point arch) for the team whose basket the ball enters. A successful free throw is one point.

Playing Regulations

- a) A technical foul will result for unsportsmanlike conduct, delay of the game, entering or leaving the court illegally, or hanging on the basket.
Penalty:
 - a. Opponents are awarded one free throw and a throw-in at the division line.
 - b. Two free throws shall be awarded if the foul is flagrant or for each excessive timeout.
 - c. A player shall be disqualified for committing two technical fouls.
Any player may attempt the free throw(s).
- b) A player cannot foul out of the game.

DENISON UNIVERSITY
INTRAMURAL WOMEN'S
5ON5 BASKETBALL LEAGUE 2008
OFFICIAL RULES AND REGULATIONS *(continued)*

Playing Regulations <continued>

- c) Each common foul (except player control) beginning with a team's seventh personal foul in each half is awarded a bonus free throw if the first try is successful. See below:
 - a. Two free throws if a) the player is fouled in the act of shooting if shot is missed or b) in the case of an intentional foul.
 - b. Two free throws and possession if a) the player is intentionally fouled in the act of shooting if shot is missed or b) in the case of a flagrant foul.

[Go to Teams and Captains](#)

[Go to Game Schedules, Results and Standings](#)

DENISON UNIVERSITY INTRAMURAL WOMEN'S 5ON5 BASKETBALL LEAGUE 2008

TEAMS AND CAPTAINS

IM Coordinators: Mike Hourigan: John Lanctot: Phil Madden: 513-470-1503

Intramural Women's 5on5 Basketball League			
No.	Team Name	Co-Captain	Co-Captain
1	Bears	Julie Dean	Anna Rusch
2	The Hannah Bananas	Hannah Stevenson	Nicole Miller
3	Gladiators	Tara Waldier	Kelly Woodruff
4	Kappa Kappa Gamma	Jackie Peters	Kathleen Cruse
5	The Killers	Meghan Duffy	Erin Porter

GAME SCHEDULES, RESULTS AND STANDINGS

Monday, January 28th		
Venue	Teams	Time/Results
Rec Gym	Gladiators <i>d.</i> Bears	43-17
Rec Gym	Kappa Kappa Gamma <i>d.</i> The Hannah Bananas	forfeit
	The Killers	bye

Monday, February 4th		
Venue	Teams	Time/Results
Rec Gym	The Killers <i>d.</i> The Hannah Bananas	forfeit
Rec Gym	Gladiators <i>d.</i> Kappa Kappa Gamma	41-35
	Bears	bye

Monday, February 11th		
Venue	Teams	Time/Results
Rec Gym	The Killers <i>d.</i> Bears	44-26
Rec Gym	Gladiators <i>d.</i> The Hannah Bananas	forfeit
	Kappa Kappa Gamma	bye

Monday, February 18th		
Venue	Teams	Time/Results
Rec Gym	Bears <i>d.</i> The Hannah Bananas	forfeit
Rec Gym	The Killers <i>d.</i> Kappa Kappa Gamma	36-30
	Gladiators	bye

Monday, February 25th		
Venue	Teams	Time/Results
Rec Gym	Kappa Kappa Gamma <i>d.</i> Bears	forfeit
Rec Gym	Gladiators <i>d.</i> The Killers	50-32
	The Hannah Bananas	bye

Women's 5on5 Basketball League 2008	
Regular Play Standings	
Gladiators	4-0
The Killers	3-1
Kappa Kappa Gamma	2-2
Bears	1-3
<i>forfeits (2 = forfeited from league):</i>	
Bears	1
The Hannah Bananas	2

Women's 5on5 Basketball League 2008	
Tournament Seeds	
Seed 1	Gladiators
Seed 2	The Killers
Seed 3	Kappa Kappa Gamma
Seed 4	Bears

Monday, March 3rd - Playoffs		
Venue	Teams	Time/Results
Rec Gym	Gladiators (1) <i>d.</i> Bears (4)	52-26
Rec Gym	The Killers (2) <i>d.</i> Kappa Kappa Gamma (3)	43-34

Wednesday, March 5th - Championship Game		
Venue	Teams	Time/Results
Livingston	Gladiators (1) <i>d.</i> The Killers (2)	37-32

Women's 5on5 Basketball League Champion 2008	
"Gladiators"	
click for picture	
Women's 5on5 Basketball League Runner-up 2008	
"The Killers"	
click for picture	